

FIG. 1A

INSTANT LOTTERY GAME

| | | |
|------------------------|--------------------|-----------------|
| <u>TICKET</u> | <u>AUTOMATED</u> | ONCE PER HOUR |
| | <u>PLAY</u> | FROM 9:00 AM TO |
| <u>OUTCOME:</u> \$5.00 | <u>PARAMETERS:</u> | 5:00 PM |
| | <u>PARAMETERS:</u> | |

REVEAL THE SIX PLAY AREAS BELOW.
MATCH THREE WINNING DOLLAR
AMOUNTS TO WIN THAT AMOUNT!

| | | |
|--------|--------|--------|
| \$5.00 | \$5.00 | ○ |
| \$1.00 | ○ | \$5.00 |

FIG. 1B

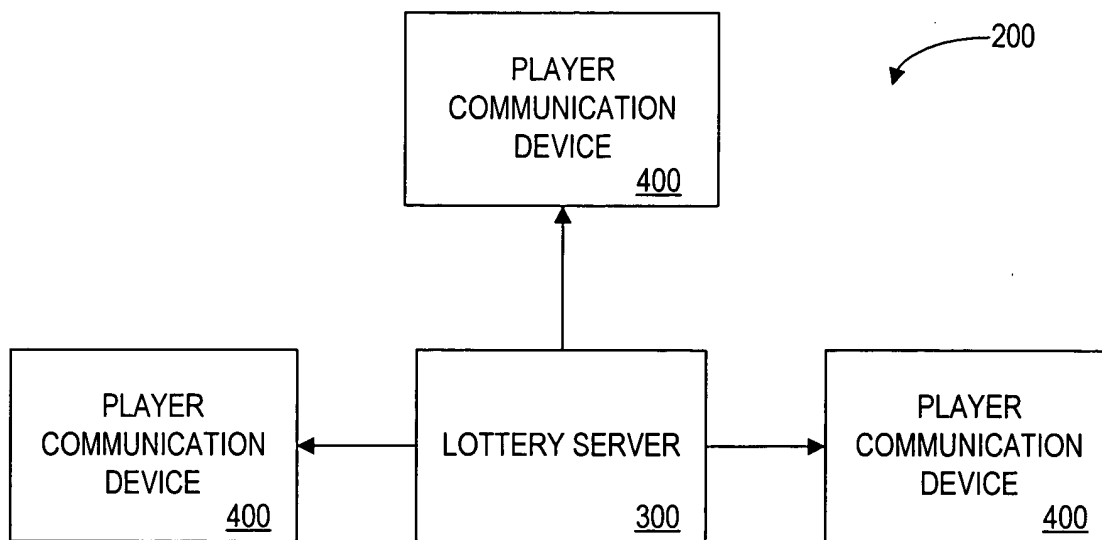


FIG. 2

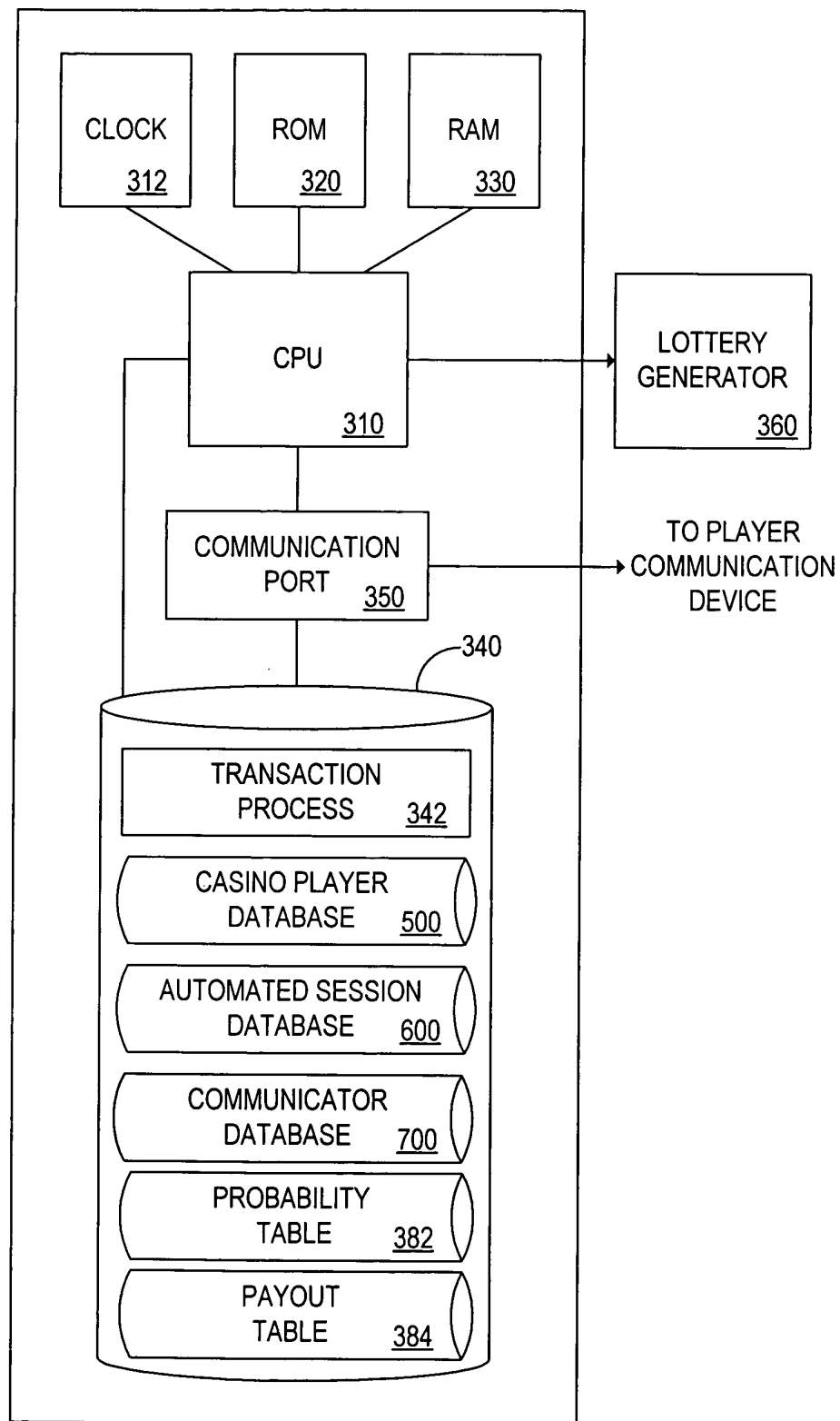


FIG. 3

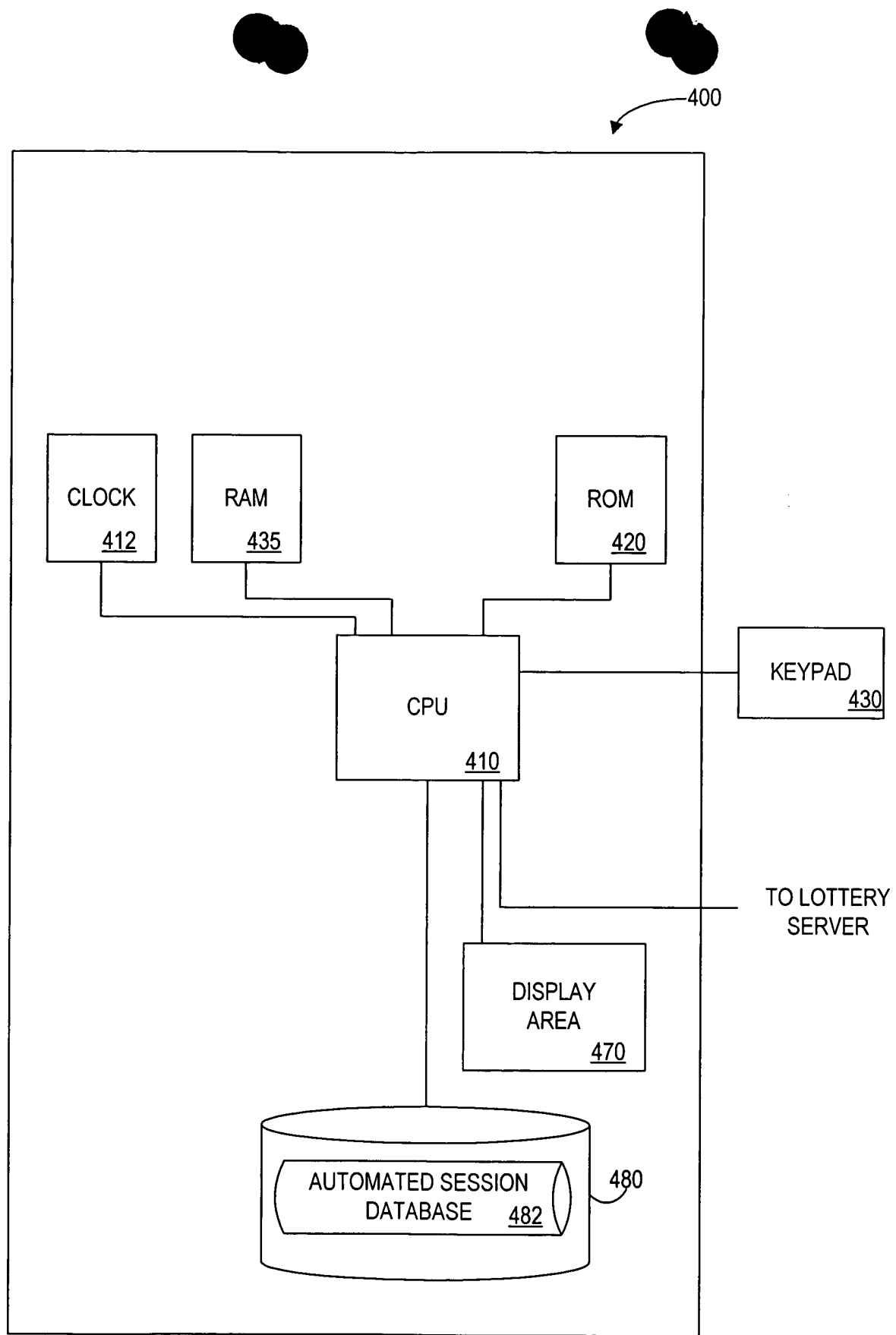


FIG. 4

500

| NAME 510 | SOCIAL SECURITY NUMBER 520 | PLAYER ID 530 | ADDRESS 540 | PHONE NUMBER 550 | CREDIT CARD NUMBER 560 | CREDIT CARD BALANCE 570 |
|-------------|-------------------------------------|---------------------|----------------|------------------------|---------------------------------|----------------------------------|
| | | | | | | |
| | | | | | | |
| | | | | | | |

...

FIG. 5

FIG. 6

600

| PLAYER ID 610 | TIME TO PROVIDE OUTCOME 620 | START TIME 630 | END TIME 640 | MAXIMUM NUMBER OF OUTCOMES 650 | LIMITING CREDIT BALANCE 660 | LIMITED MAXIMUM PAYOUT 670 | BET PER GAME 680 | TIME BETWEEN OUTCOMES 690 | COMM. DEVICE NUMBER 695 |
|---------------------|--------------------------------------|----------------------|--------------------|--|--------------------------------------|-------------------------------------|---------------------------|------------------------------------|----------------------------------|
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |

FIG. 6

700

| COMMUNICATION DEVICE NUMBER <u>710</u> | COMMUNICATOR IDENTIFIER <u>720</u> | PLAYER ID <u>730</u> | COMMUNICATION TIME OUT <u>740</u> | COMMUNICATION TIME IN <u>750</u> |
|---|--|----------------------------|---|--|
| | | | | |
| | | | | |
| | | | | |

FIG. 7

PLAYER ACTIVATES
COMMUNICATION DEVICE
805

LOTTERY SERVER
AUTHENTICATES
810

PLAYER SELECTS
AUTOMATED PLAY
815

PLAYER
PROVIDES FUNDS
820

PLAYER ENTERS
PLAYER PARAMETER
SELECTIONS
825

LOTTERY SERVER
STORES PLAYER
PARAMETER SELECTIONS
830

AUTOMATED
PLAY COMMENCES
840

A

TO FIG. 8B

FIG. 8A

FROM FIG. 8A

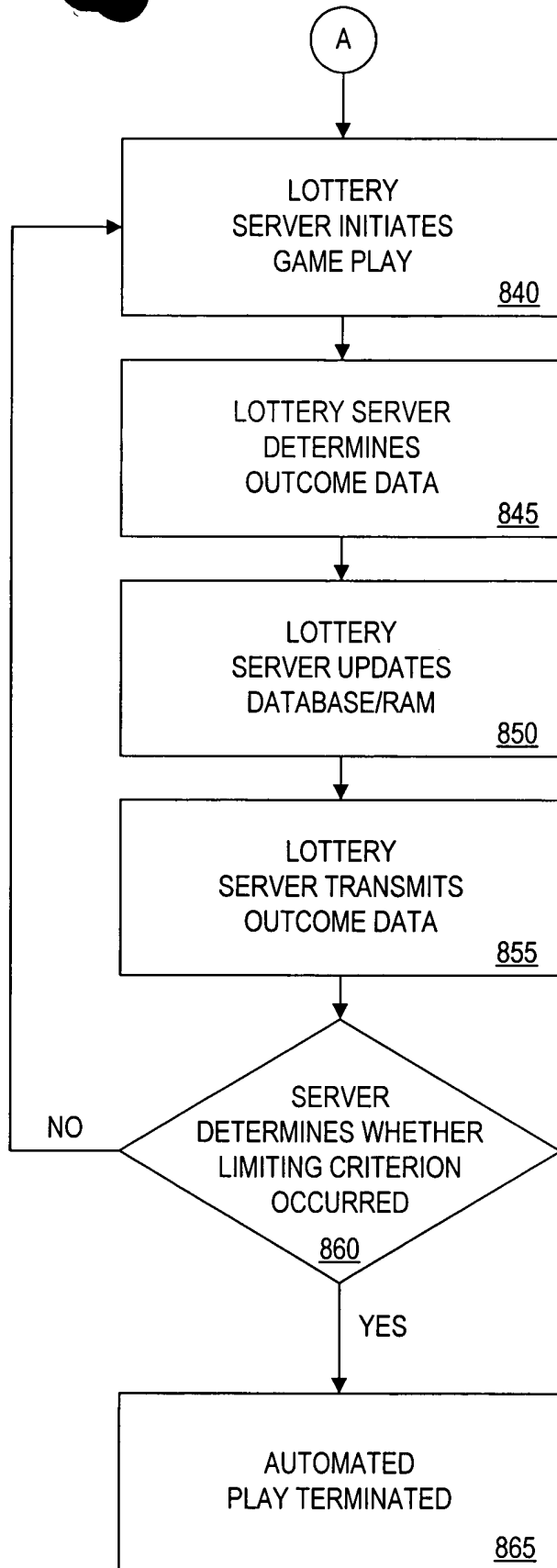


FIG. 8B

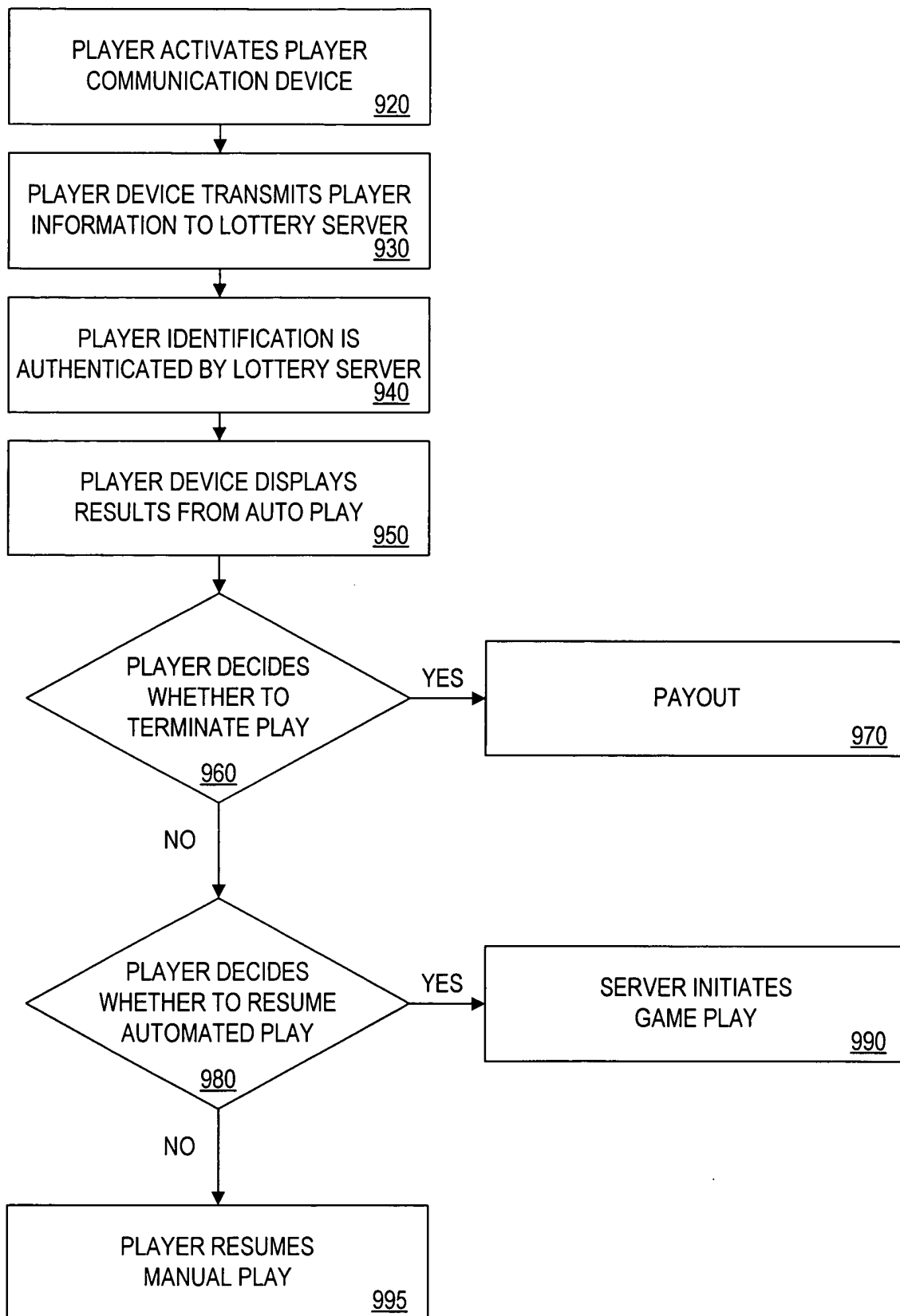


FIG. 9